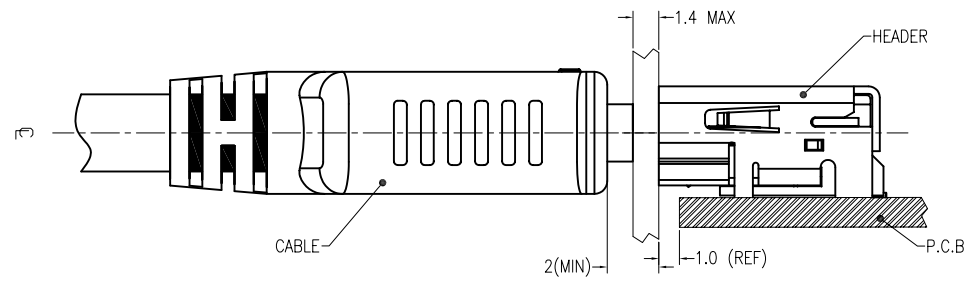
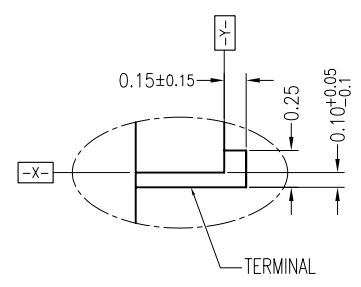
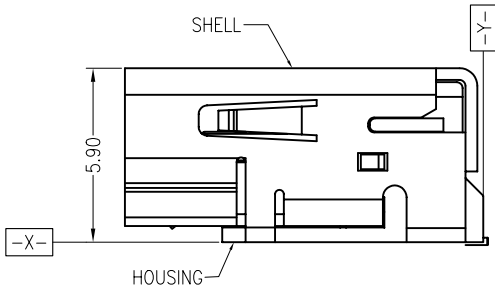
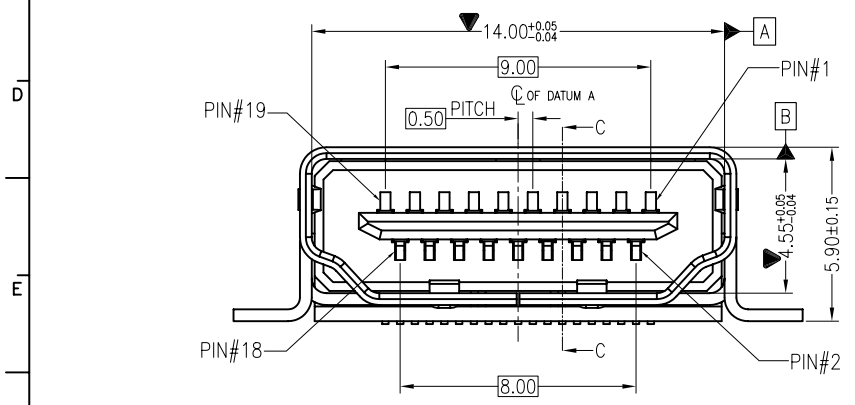
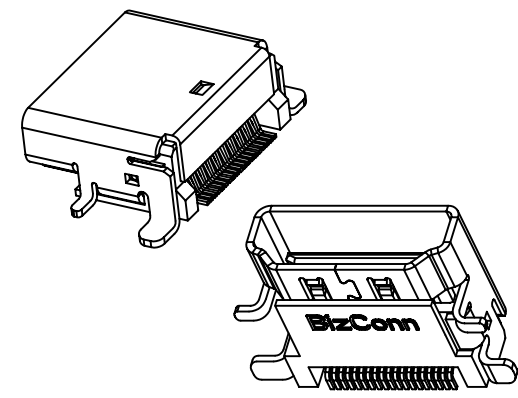
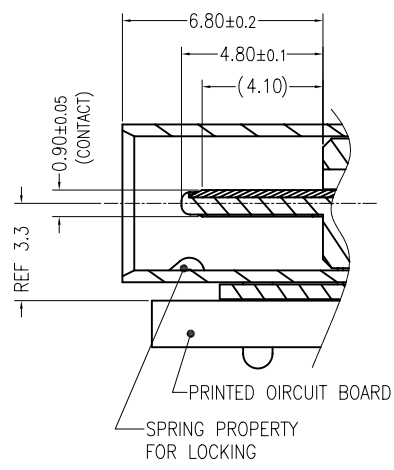
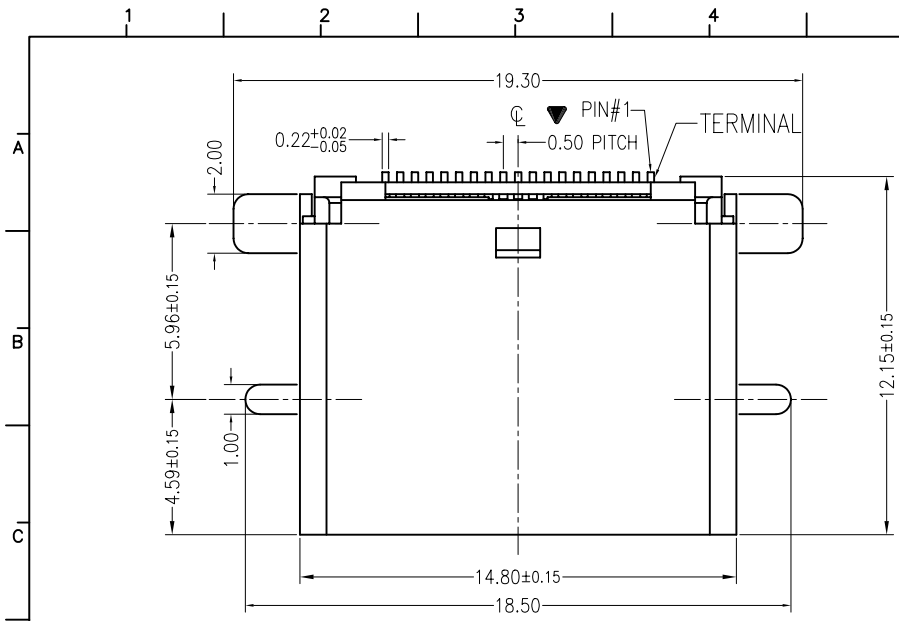


REV.	DATE	CONTENT	ECN.	NO.
X0	2005.01.21	ISSUE		



REFERENCE MOUNT DIMENSION.  
(SCALE 2-1)

X. ±0.5	X° ±1°	UNITS: MM	NAME(INTENDED USE)	BizConn
.X ±0.38	.X° ±0.5°	MAT'L:	SALES FOR	BizConn International Electronic CO.,LTD.
.XX ±0.20	.XX±	SEE NOTE	HDMI-19PIN HEADER(SMT)	
.XXX±0.10	.XXX±	SEE NOTE	PART NO.(INTENDED USE)	FILE NO.:
			662-19LNBSANBNA	WDR-032-05***
			APPD:	PROJECT NO.
				BC-M05***
		QUALITY SYMBOLS	CHKD:	
		CRITICAL=▽	DR: 程襄東 2005.01.21	
		MAJOR=▼		
				SCALE SHEET REV.
				NONE 1/2 X0

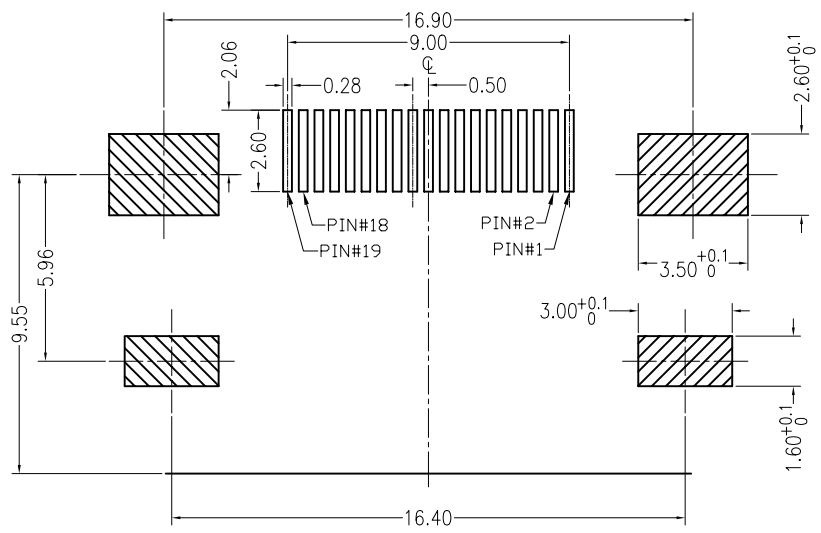
REV.	DATE	CONTENT	ECN.	NO.
X0	2005.01.21	ISSUE		

NOTE:

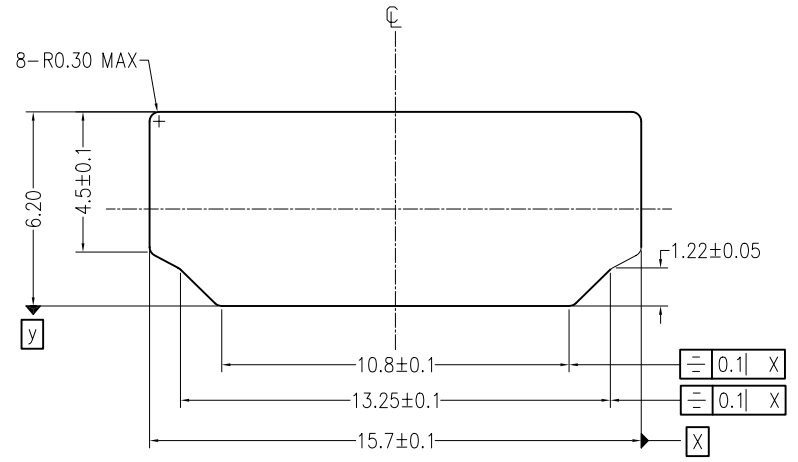
- MATERIAL  
HOUSING: GLASS FILLED HEAT-RESISTED RESIN. UL94V-0  
TERMINAL: COPPER ALLOY  
SHELL COPPER ALLOY
- PLATING  
TERMINAL : (CONTACT AREA) GOLD(Au)  
(SOLDERTAIL AREA) TIN-COPPER  
(UNDER-PLATING) NICKEL(Ni)  
SHELL : TIN-COPPER  
UNDER-PLATING NICKEL (Ni)
- PRODUCT CODE

662 - 19 \* \* \* \*\* \* \* \* \*

- T--SMT(鐵殼R/A); D--R/A DIP
- V--180 SMT ; A--SMT(鐵殼SMT)
- MARK: N--NO MARK ; B--BIZCONN
- COLOR: B--Black ; W--White
- A:有接地片(M3\*0.5) B:有接地片(4-40 UNC)
- N:無接地片
- PLATING:
  - SA--15u"Au, 50u"Ni,100u"Sn;
  - SD--5u"Au,50u"Ni,100u"Sn;
  - SE--10u"Au,50u"Ni,100u"Sn;
  - SF--30u"Au,50u"Ni,100u"Sn;
- Terminal Material:
  - P--PHOSPHOR BRONZE
  - B--BRONZE
- SHELL PLATING:
  - N--PLATING Ni
  - T--PLATING Sn
  - Z--PLATING Zn
  - G--GOLD FLASH
- HOUSING:
  - P:PBT L:LCP N:NYLON
- 19--19PIN ; 29--29PIN
- 662--HDMI HEADER



RECOMMENDED P.C.B. PATTERN LAYOUT(T=1.6±0.1)



REFERENCPANLE CUT OUTE MOUNT DIMENSION.

X. ±0.5	X° ±1°	UNITS: MM	NAME(INTENDED USE)	BizConn BizConn International Electronic CO.,LTD.
.X ±0.38	.X° ±0.5°	MAT'L:	SALES FOR HDMI-19PIN HEADER(SMT)	
.XX ±0.20	.XX±	SEE NOTE	PART NO.(INTENDED USE)	FILE NO.:
.XXX±0.10	.XXX±	FINISH SEE NOTE	662-19LNBSANBNA	WDR-032-05***
QUALITY SYMBOLS	Q'TY	CHKD:	APPD:	PROJECT NO.
CRITICAL=▽		DR: 程襄東 2005.01.21		BC-M05***
MAJOR=▼				SCALE SHEET REV.
				NONE 2/2 X0